Creating design thinking institution through performative art for underprivileged children.
01

Purpose

Here you could describe the topic of the section
The study explores the opportunity to build an institution for the underprivileged children through the means of performative arts and applying the methods and tools of design thinking in the entire process. The study will also create an opportunity for social innovation for the underprivileged community. Through this study, we will also be dealing with the barriers and failures of design thinking process in creating an institution for underprivileged children.
Origin of design thinking
IDEO

- formed in 1995
- David Kelley Design
- ID Two
Ideo methods of design thinking!

Traditional
- Define the problem
- Background research
- Specify requirements
- Brainstorm solution
- Choose the best solution
- Do development work
- Build a prototype
- Test & Redesign

Human-centric
- Emphasize
- Define
- Ideate
- Prototype
- Test
03 Tools

5 tools that I will apply to this entire process.
Emphasize  Define  Ideate  Prototype  Test
<table>
<thead>
<tr>
<th>Emphasize</th>
<th>Define</th>
<th>Ideate</th>
<th>Prototype</th>
<th>Test</th>
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</thead>
<tbody>
<tr>
<td>-Understanding the human needs involved</td>
<td>-Reconstruct and define problems in human centric way</td>
<td>-Generating creative ideas and brainstorming</td>
<td>-Practicing method in prototype</td>
<td>-Proposing prototype or solution to the problem</td>
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What is performative art?

Performative art includes the tools of different art where an artist performs in front of the audience.
Architecting the design thinking Institution with performative art for underprivileged children!
- underprivileged
- applying the design thinking through the art
providing opportunity for underserved communities within the design discipline
“I have not failed. I’ve just found 10,000 ways that won’t work.”

—Thomas Edison
Process
To Begin with

Don’t start with method or toolkit.
Start with learning problem or goal.
Group of students
Choosing method
Scope of the institution

- Teachers as Researcher vs Teachers as Designers
- Diversity
- Social innovation
- Community Development
Limitations to the institution

- Community barriers
- Geographical condition
- Introvert vs extrovert
- Finance
Failure
Designing curriculum

- Interest vs capability
- Introvert vs extrovert
- Affiliation
- Diversity
CONCLUSION